

# MITROSHYCHEVA MARHARYTA

(LUD)

## 3D CHARACTER ARTIST / 3D GENERALIST

### PROFILE

3D Character Artist and Generalist with 5 years of experience creating game-ready characters, creatures, props, and environments for mobile and PC projects. Skilled in full-cycle asset production - from sculpting and retopology to PBR texturing, optimization, rendering, and Unity integration. Comfortable working across realistic, stylized, and mobile pipelines in collaboration with artists and developers.

### EXPERIENCE

#### 3D Generalist | Astro Deplition Project

March 2023 - Present | Remote

- Deliver full-cycle production of game-ready characters, creatures, monsters, props, and environment assets.
- Create high- and low-poly models, UVs, bakes, textures, hair, and clothing from concepts and references.
- Prepare and optimize assets for Unity, including topology optimization, LODs, and texture atlases.
- Collaborate with developers and artists, refining assets in response to production feedback.

#### ADDITIONAL PROJECT EXPERIENCE

Created assets and game-ready models for a range of mobile and PC games.

#### 3D Modeling Instructor | MainSchool

September 2022 - March 2024 | Kyiv, Ukraine

- Taught Blender fundamentals to children in a private 3D modeling school.
- Guided students through modeling exercises and beginner 3D projects.

### EDUCATION

**Bachelor's Degree in Graphic Design | Kyiv  
National University of Technologies and Design**  
Graduated 2025

### CV

#### CONTACT

Kyiv, Ukraine  
+380 96 141 5497  
generationsucht@gmail.com

#### CORE SKILLS

- Full-cycle character production
- Realistic & stylized sculpting
- Game-ready asset creation
- AI-assisted 3D & video workflows
- Human & creature anatomy
- PBR & hand-painted texturing
- High-poly / low-poly modeling
- Retopology & UV mapping
- Baking & rendering
- Hair & clothing creation
- Topology & mobile optimization
- LOD creation & texture atlases

#### SOFTWARE

ZBrush  
Blender  
Substance 3D Painter  
Adobe Photoshop  
Marmoset Toolbag  
Unity

#### PIPELINE EXPERIENCE

Unreal Engine | Mobile | PC

#### AI & GENERATIVE TOOLS

Meshify / AI mesh generation  
ChatGPT / GPT  
Gemini / DeepSeek  
Sora / AI video creation

#### LANGUAGES

##### Ukrainian

Native

##### Russian

Native

##### English

B2

##### German

A2

#### AVAILABILITY

Freelance | Contract  
Part-time | Full-time  
Remote